

ShadowDark

Name

STR /

INT /

Level	XP /
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DEX /

WIS /

Legacy

CON /

CHA /

Class

AC

HP /

Title

Attacks

Alignment

Background

Deity

Talents & Spells

Gear	GP _____	SP _____	CP _____
1 _____	11 _____		
2 _____	12 _____		
3 _____	13 _____		
4 _____	14 _____		
5 _____	15 _____		
6 _____	16 _____		
7 _____	17 _____		
8 _____	18 _____		
9 _____	19 _____		
10 _____	20 _____		

Damage: Shadowdark does not add Attribute Modifiers to Damage. Those bonuses come from magic and talents.

Initiative: d20+DEX. The person or creature who rolled the highest takes the first turn, and the turn order moves clockwise from that individual. Rolled once per combat.

Luck Token's: Cash in a luck token to re-roll any roll you just made. You must use the new result. Refreshes after a successful rest.

Background: Work with the GM to determine if your background provides you advantages in a given situation.